Block I/O Modules Manual

Version 3.1

NOTE

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READ AND UNDERSTAND THIS SECTION IN ITS ENTIRETY BEFORE UNDERTAKING INSTALLATION OR ADJUSTMENT OF BLOCK I/O MODULES

The advice contained in this section will help users to operate and maintain the equipment in a safe manner at all times.

PLEASE REMEMBER THAT SAFETY IS EVERYONE'S RESPONSIBILITY

1.1 System Safety

The basic rules of safety set forth in this section are intended as a guide for the safe operation of equipment. This general safety information, along with explicit service, maintenance and operational materials, make up the complete instruction set. All personnel who operate, service or are involved with this equipment in any way should become totally familiar with this information prior to operating.

1.1.1 User Responsibility

It is the responsibility of the user to ensure that the procedures set forth here are followed and, should any major deviation or change in use from the original specifications be required, appropriate procedures should be established for the continued safe operation of the system. It is strongly recommended that you contact your OEM to ensure that the system can be safely converted for its new use and continue to operate in a safe manner.

1.1.2 Safety Instructions

- 1. Do not operate your equipment with safety devices bypassed or doors removed.
- 2. Only qualified personnel should operate the equipment.
- 3. Never perform service or maintenance while automatic control sequences are in operation.
- 4. To avoid shock or serious injury, only qualified personnel should perform maintenance on the system.
- 5.

ATTENTION- DANGER TO LIFE

Do not touch the main power supply fuses or any components internal to the power modules while the main power supply switch is ON. Note that when the main power switch is OFF, the incoming supply cable may be live.

6. **GROUNDING (Protective Earth)**

The equipment must be grounded (connected to the protective earth connection) according to OEM recommendations and to the latest local regulations for electrical safety. The grounding (protective earth) conductor must not be interrupted inside or outside the equipment enclosures. The wire used for equipment grounding (connection to protective earth) should be green with a yellow stripe.

7. If there is any doubt at all as to the safety of the equipment, you should set the main power switch to OFF and contact your OEM for advice.

1.2 Safety Signs

The purpose of a system of safety signs is to draw attention to objects and situations which could affect personal or plant safety. It should be noted that the use of safety signs does not replace the need for appropriate accident prevention measures. Always read and follow the instructions based upon the level of hazard or potential danger.

1.3 Warning Labels

Hazard warning

When you see this safety sign on a system, it gives a warning of a hazard or possibility of a hazard existing. The type of warning is given by the pictorial representation on the sign plus text if used.

The safety color is black on a yellow background with a black symbol. To ignore such a caution could lead to severe injury or death arising from an unsafe practice. If voltage levels are included in the text they must indicate the maximum level of the hazard in normal or fault condition.

Danger, Warning, or Caution warning

Symbol plus DANGER, WARNING or CAUTION: These notices provide information intended to prevent potential personal injury and equipment damage.

Hot Surface warning

Hot Surface

1.4 Safety First

Sheffield Automation equipment is designed and manufactured with consideration and care to generally accepted safety standards. However, the proper and safe performance of the equipment depends upon the use of sound and prudent operating, maintenance and servicing procedures by trained personnel under adequate supervision.

For your protection, and the protection of others, learn and always follow these safety rules. Observe warnings on machines and act accordingly. Form safe working habits by reading the rules and abiding by them. Keep these safety rules handy and review them from time to time to refresh your understanding of them.

1.5 Safety Inspection

1.5.1 Before Starting Operations

- 1. Ensure that all guards and safety devices are installed and operative and all doors which carry warning labels are closed and locked.
- 2. Ensure that all personnel are clear of those areas indicated as potentially hazardous.
- 3. Remove (from the operating zone) any materials, tools or other objects that could cause injury to personnel or damage the system.
- 4. Make sure that the control system is in an operational condition.
- 5. Make certain that all indicating lights, horns, pressure gauges or other safety devices or indicators are in working order.

1.6 After Shutdown

Make certain all controlled equipment in the plant is safe and the associated electrical, pneumatic or hydraulic power is turned off. It is permissible for the control equipment contained in enclosures to remain energized provided this does not conflict with the safety instructions found in this section.

1.7 Operating Safely

- 1. Do not operate the control system until you read and understand the operating instructions and become thoroughly familiar with the system and the controls.
- 2. Never operate the control system while a safety device or guard is removed or disconnected
- 3. Where access to the control system is permitted for manual operation, only those doors which provide that access should be unlocked. They should be locked immediately after the particular operation is completed.
- 4. Never remove warnings that are displayed on the equipment. Torn or worn labels should be replaced.
- 5. Do not start the control system until all personnel in the area have been warned.
- 6. Never sit or stand on anything that might cause you to fall onto the control equipment or its peripheral equipment.
- 7. Horseplay around the control system and its associated equipment is dangerous and should be prohibited.
- 8. Know the emergency stop procedure for the system.
- 9. For maximum protection when carrying out major servicing requiring the system to be powered down, the power source should be locked using a lock for which only you have the key. This prevents anyone from accidentally turning on the power while you are servicing the equipment.
- 10. Never operate the equipment outside specification limits.
- 11. Keep alert and observe indicator lights, system messages and warnings that are displayed on the system.
- 12. Do not operate faulty or damaged equipment. Make certain proper service and maintenance procedures have been performed.

1.8 Electrical Service & Maintenance Safety

1. **ALL ELECTRICAL OR ELECTRONIC MAINTENANCE AND SERVICE SHOULD BE PERFORMED BY TRAINED AND AUTHORIZED PERSONNEL ONLY.**

- 2. It should be assumed at all times that the POWER is ON and all conditions treated as live. This practice assures a cautious approach which may prevent accident or injury.
- 3. To remove power: LOCK THE MAIN SWITCH IN THE OPEN POSITION. USE A LOCK TO WHICH ONLY YOU HAVE THE KEY.
- 4. Make sure the circuit is safe by using the proper test equipment. Check test equipment regularly
- 5. Capacitors take time to discharge. Care should be taken in manual discharging of capacitors
- 6. There may be circumstances where troubleshooting on live equipment is required. Under such conditions, special precautions must be taken:
	- **•** Make sure your tools and body are clear of the areas of equipment which may be live.
	- **•** Extra safety measures should be taken in damp areas.
	- **•** Be alert and avoid any outside distractions.
	- **•** Make certain another qualified person is in attendance.
	- 7. Before applying power to any equipment, make certain that all personnel are clear of associated equipment.
	- 8. Control panel doors should be unlocked only when checking out electrical equipment or wiring. On completion, close and lock panel doors.
	- 9. All covers on junction panels should be fastened closed before leaving any job.
	- 10. Never operate any controls while others are performing maintenance on the system.
	- 11. Do not bypass a safety device.
	- 12. Always use the proper tool for the job.
	- 13. Replace the main supply fuses only when electrical power is OFF (locked out).

1.9 Safe Cleaning Practices

- 1. Do not use toxic or flammable solvents to clean control system hardware.
- 2. Turn off electrical power (lock out) before cleaning control system assemblies.
- 3. Keep electrical panel covers closed and power off when cleaning an enclosure.
- 4. Always clean up spills around the equipment immediately after they occur.
- 5. Never attempt to clean a control system while it is operating.
- 6. Never use water to clean control equipment unless you are certain that the equipment has been certified as sealed against water ingress. Water is a very good conductor of electricity and the single largest cause of death by electrocution.

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2 Guide to Using Block I/O

This section covers the following:

- **•** Attaching a block I/O module to a DIN rail
- **•** Wiring guidelines
- **•** Troubleshooting guide

2.1 Attaching a Block I/O Module to the DIN Rail

- 1. Hook the top edge of the module's DIN rail slot (see Back View below) onto the top of the DIN rail.
- 2. Insert a small flatheaded screwdriver into the latch slot (located on the lower right-hand side - see Front View below) angling upwards in order to catch the latch handle.
- 3. Gently pull the latch handle down by leveraging the screwdriver toward the module. Press the module in place and release the latch handle.
- 4. To remove the module from the DIN rail, reverse the above procedure.
- **NOTE:** The metal strap must make a good connection to the DIN rail when the module is pressed into place. This ensures a good electrical connection to chassis ground (assuming the DIN rail is making good electrical connection to chassis).

Figure 2-1 Attaching Module to DIN Rail

Use the mounting dimensions in [Figure 2-2](#page-15-1) when not using a DIN rail.

Figure 2-2 Mounting Dimensions

2.2 Safety Concerns

The following information is provided to ensure compliance to the low voltage directive (73/23/EEC) when using block I/O modules.

- 1. Each block I/O module has an internal 24 V to 5 V converter for its logic circuitry. In the unlikely event of a certain component failure within this converter and unlimited current from the 24 V power supply, there is a possibility of a momentary flame inside the module. If this is a concern, the 24 V to the module must be fused to limit current to below 10 amps. (Use a slow blow type to allow for power-on inrush). One or more modules may be on the same fuse.
- 2. Block I/O DC outputs are protected from short circuits but not from continuous overloads. For example, it is acceptable for a group of outputs to source 4 amps, with each output sourcing .5 amps each. Any of those outputs can safely handle a continuous short circuit. However, there is a possibility of a momentary flame inside the module if an output is allowed to draw more than 10 amps continuously. If continuous overloads are considered a possibility in a given application, it is recommended to fuse each group of outputs at 5 amps or less.

2.3 Wiring Guidelines

The wiring practices specified in Appendix O.1 - EMC Guidelines should be followed when working with the block I/O modules.

NOTE

Sheffield Automation continues to recommend separation of low level signals (encoder, analog, communications, fast DC inputs) from high voltage or high current lines from any of the above. More specifically, maintain at least one inch of separation around encoder signals and around communication signals.

Use Belden 9729 or equivalent for Block I/O communication wiring. This cable has a characteristic impedance of 100 ohms and has a nominal conductor/conductor capacitance of 12.5 pF/ft, 4 pF/m.

The following additional information is provided because of the many possible ways to distribute block I/O modules.

It is important to maintain the concept of a single point ground (SPG) with any distribution pattern used. Any ground loop(s) will compromise the use of chassis ground by each block I/O module to reduce emissions and to provide immunity to electrical noise.

The shields and I/O lines are capacitively coupled to the metal strap located on the back of the module and also to the chassis pin located on the terminal block in the front of the module. Chassis ground connection is made through the metal strap to the DIN rail (which requires a good electrical connection to

chassis) or through a six inch (or less) 14 AWG (2 mm^2) wire from the chassis pin.

[Figure 2-3](#page-17-0) illustrates a basic block I/O setup. The block I/O modules are distributed around a machine assembly. It is assumed that the metal structure of the assembly provides the best common chassis ground. Modules are connected to this chassis ground via a DIN rail or a separate wire to the chassis pin of the module.

A heavy gauge wire or flat braided cable is used to connect the machine assembly chassis to the SPG of the main control enclosure. When a variable frequency drive or similar noisy device is installed on the machine assembly, maintaining the SPG concept is more difficult.

The frame of the drive is usually connected to the structure of the machine assembly. This can introduce noise between the chassis of the machine assembly and the SPG. However, this noise can be reduced by ensuring that a ground wire is run parallel with the drive's power wires and is connected to the SPG. This is typically the green safety ground wire specified by the drive manufacturer and should be of the same gauge as the power wires.

Figure 2-3 Remote Block I/O distributed around One Machine Assembly

The distance between Block I/O can be up to 200 feet

[Figure 2-4](#page-18-0) illustrates the distribution of the block modules around several sites that do not have the same common chassis ground. The chassis ground of each site should be connected to the SPG in the main control enclosure.

Regardless of these connections to SPG, noise sources in the main control and/or in the remote sites may cause momentary potential differences between chassis grounds. If the differences are too great, some communication messages will be corrupted and will have to be retransmitted. To reduce or eliminate communication retries associated with momentary ground differences, use .1 µf capacitors to connect shield to chassis for communication cables entering and leaving a remote site. NOTE: The shield connection to the PiC900/90 CPU is already internally connected to SPG through a .1 µf capacitor. For MMC and MMC for PC products, the shield is internally connected directly to SPG.

Figure 2-4 Remote Block I/O Distributed around Several Sites

The distance between block I/O modules can be up to 200 feet.

2.4 Troubleshooting

2.4.1 Troubleshooting Table

2.4.2 Troubleshooting Communication Problems - LEDs and Blink Codes

The status of the configuration and power LEDs for each block module provides the most basic information for locating a communication problem. In general, a good troubleshooting technique is to turn the RUN/STOP switch on the PiC to the STOP position, turn off the 24V DC power to the block I/O modules, and then turn the 24V DC supply back on again. (Note: Power may have to be turned on sequentially to groups of modules if the power supply can not handle the approximate 100 usec inrush of 2.5A per module.

The green power LED of each module should be on as soon as 24 Vdc is applied to each module. The green configuration LED should go on for each properly wired module in the configuration after the scan has started. This LED will be off for all modules beyond the location of any module with a wiring problem. If none of the configuration LEDs illuminate on, the problem may be a reversal of the receive wires at the CPU. If "Data in and Data out" LEDs illuminate, there may be a problem in the return path connections.

The "Data in" and "Data out" LEDs indicate data flow with respect to the CPU. During operation, these LEDs emit a faint glow indicating normal communications. When a failure occurs, they can either be "OFF" or in a steady "ON" state

A block's "Data out" LED is an indication of data flow from the CPU or from the previous block. The "Data in" LED indicates data flow from the block to the CPU or data flow from the next block.

Figure 2-5 Transmission of Data Between Controller and Block Modules

NOTE: CC represents the communication connections at the top of the block modules.

R = Receive

T = Transmit

The "Data in" and "Data out" LED status for several types of wiring errors is shown in [Table 1-1](#page-22-0) that follows. This can be used as a guideline for what could happen at other locations. It is assumed that the 24VDC power has been cycled off/on to ensure that each block can be configured.

IMPORTANT

When a communication error occurs, a three digit error code is flashed on the CPU's diagnostic LED. This indicates the location of the module where communication was interrupted. *It is not necessarily the location of the error itself.* Therefore, it is important to restart the program by turning the RUN/STOP switch to stop and back to run. The diagnostic LED will provide information to help locate where there is an error.

FIRMWARE NOTICE

Firmware for PiCPro 11.0 or higher should be installed on CPUs with Block I/O. This version allows the user to accurately troubleshoot Block I/O.

- * The communications drivers are internally short circuit protected.
- ** The data out LED of block 3 will also be illuminated.
- *** If "Data In" LED is Bright or if "Data In" and "Data Out" are pulsing with equal intensity, monitor "Data Out" of each Block starting with Block 1. Check the wiring between blocks whose "Data Out" signals are opposite (ON vs. OFF).
- **** CFG of next block will also be OFF.

The following flowchart provides an alternative troubleshooting guide. The flowchart assumes that the 24VDC power has been cy cled off/on to ensure each block can be configured.

3 Block Output 24V DC Source Module (16 Points)

3.1 Introduction

The 16 point 24V DC block output module sources voltage for individual loads from one or more DC power supplies. Each external supply is nominally 24 volts, but can be between 20 and 30 volts.

16 LEDs near the field terminal connector of the module indicate the logic state that drives each output. Another LED labeled SC turns on if any output attempts to drive a short circuit.

Figure 3-1 Block Output 24V DC Source Module (16 point)

3.2 Connections

A screw terminal connection is provided for each output and for each external power supply connection. The outputs are isolated in two groups of eight as shown in [Figure 3-2.](#page-25-1)

The external DC supply that powers the output signals should have a wire connected from its 0V (COMMON) terminal directly to the single point ground used for the system rack.

Figure 3-2 Screw Terminal Connection Assignments

Each group has its own short circuit protection. However, there is just one short circuit LED indicator.

Connections for one group of outputs are illustrated in [Figure 3-3.](#page-26-0)

The common side of each load must be connected to the 0V terminal of the supply. This 0V terminal is connected to the SPG used by the system rack.

Use up to 14 AWG for field side wiring.

Figure 3-3 Connections for One Group of Outputs

3.2.1 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 3-4](#page-27-2) below.

Figure 3-4 Pinouts for Communication Connectors

3.2.1.1 LEDs

LED	Color	State	Definition
DATA IN	Yellow	FAINT	Data being passed through the block module
		BRIGHT or OFF	No activity through the block module
DATA OUT	Yellow	FAINT	Data is being passed through the block module
		BRIGHT or OFF	No activity through the block module
CONFG	Green	ON	Communication established with this block I/O module
		OFF	Communication not established
PWR	Green	ON	Internal $+5V$ logic power supply OK.
		OFF	No external 24V applied or internal 5V logic supply not OK

3.2.2 Protecting from an Inductive Load

Resistive loads can be connected to the module and controlled by the system with no precautions other than making sure they have a connection to the common of the DC power supply.

Inductive loads have an electrical "kickback" when current is stopped. This can damage or destroy the output switching device. Each output in the Output 24V DC module has a diode through which reverse current can be safely routed.

[Figure 3-5](#page-28-1) shows how the internal diode works with an inductive load. When an output is energized, represented in [Figure 3-5a](#page-28-1) by a closed switch, current passes through the load into the common line. When the output is de-energized, represented in [Figure 3-5b](#page-28-1) by an open switch, current stops and the inductive field collapses. The state of the outputs is controlled by the CPU module. This creates a reverse voltage across the load called "kickback" which tries to continue the current. The voltage is in series with the DC power supply. The combined voltage appears across the output switching device in the module.

If this were the only path available, voltage across the device would peak at several hundred volts. The internal diode provides another path for current. This limits the peak reverse voltage across the load to less than 1 V. Every switch in the Output 24V DC module has this protection so you can connect an inductive load to any terminal.

Figure 3-5 Diagram of Internal Protection for Inductive Loads

a) Output Energized

b) Output De-energized

3.3 Theory of Operation

Each output point is a solid state switch rated at .5 A. It turns on or off according to the logic state sent to it by the CPU. If the CPU sends it a logic 1, the switch closes and the device is powered. If the CPU sends a logic 0, the switch opens and power to the device is cut off. The CPU updates the logic state for each switch every time it scans the program.

The logic side of the switch is optically isolated from the field side. An LED gives the logic state of each switch. If you need to know whether voltage is actually present at the field side, use a voltmeter on the terminal screws.

Each group has a .1 ohm series sensing resistor to protect against current overload in case the outputs are shorted to ground. When a short circuit condition is sensed, all outputs are pulsed on for approximately 130 microseconds every 100 millisecond. Normal operation resumes after the short is removed. In addition, each output is protected with internal clamping diodes. Without clamping, high voltage transients (kickback) from inductive loads might damage the module.

3.4 Specification Table

4 Block Input 24V DC Module (16 points)

4.1 Introduction

The input 24V DC module converts DC signals from devices into logic levels that the CPU can use. Each signal is converted into a corresponding logic 1 or 0 which is transmitted through the communication interface to the CPU module. An "on" signal is nominally 24 VDC, but can be any level between 15 and 30 volts. An "off" signal is any level below 5V. The wiring configurations may be sink or source.

Figure 4-1 Block Input 24V DC Module 16 point

4.2 Connections

A screw terminal connector is provided for each input and for each external power supply connection. The inputs are isolated in two groups of eight, with one additional terminal per group for the DC source/sink connection. The devices connected to terminals in the same group have a common DC supply and are wired in the same configuration, sink or source ([Figure 4-2](#page-33-1)).

The external DC supply that powers the input signals should have a wire connected from its 0V (COMMON) terminal directly to the single-point ground used for the system rack.

Figure 4-2 Screw Terminal Connector Assignments

Typically, an external 24V DC supply is connected to pins 18 and 35. These pins are internally jumpered so that the supply is available at the other pins labeled as 24V and 0V. This makes it convenient to connect a 3-wire device (e.g., a proximity switch) which requires a voltage and ground connection. Also, 24V or 0V can be easily jumpered to a group's sink/source connection.

[Figure 4-3](#page-34-0) illustrates two groups of inputs using the same power supply. Each group can work independently of the other; one group may be sink and the other source. The DC power supply for each group may be different if required, but must be referenced to the same ground. Typically just one DC power supply is used, daisy-chained from one group to the next.

In [Figure 4-3](#page-34-0)a, one group of eight inputs is shown with devices "sinking" current through the block DC Input module. The HOT terminal of the power supply is connected internally to the module by the jumper between 24V and Group 1 or 2 SS. The second group of eight inputs is shown with devices "sourcing" current through the block DC Input module. The COMMON terminal of the power supply is connected internally to the module by the jumper between 0V and Group 2 or 1 SS.

In [Figure 4-3](#page-34-0)b, the first group is shown with devices "sourcing" current through the block DC Input module. The second group is shown with devices "sinking current through the block DC Input module. In both examples the DC power supply is the same for Group 1 and 2. Use up to 14 AWG for field side wiring.

Figure 4-3 Connectors for Two Groups of Inputs

a. Group 1 Sink (Pins 8 and 9 Jumpered) and Group 2 Source (Pins 33 and 34 Jumpered)

4.2.1 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 4-4](#page-35-2).

Figure 4-4 Pinouts for Communication Connectors

4.3 Theory of Operation

Each input is guaranteed "on" at 15 to 30 VDC and guaranteed "off" at 0 to 5 VDC; polarity doesn't matter. Its on/off state is converted to a corresponding logic 1 or 0. This logic state is transmitted through the communication interface to the CPU module, where the processor uses it as data in the ladder program. The logic side of the input is optically isolated from the field side.

An LED in the upper section of the module indicates the logic state of each input. Each group is represented by a horizontal row of LEDs. If you need to know whether voltage is present at the field side, use a voltmeter on the terminal screws. The shaded blocks in [Figure 4-5](#page-36-0) show the limits specified by the IEC. The lines show the maximum and minimum V/I of the inputs in this module. The voltage/current curve in this graph shows that the input module is well within the IEC Type 1 limits.

Figure 4-5 Input Characteristics Compared to IEC Standards

IMPORTANT

Switching devices can sometimes have a leakage current that exceeds the IT_{min} (current allowed when off) of an input module. In order to use such a device, an impedance (typically, a resistor) needs to be used in parallel with the input.

For example, some of the newer proximity switches use two wires instead of three. The third wire was used for a power or ground line. Without the third wire, the switch is easier to install. However, it requires more leakage current in the off state to power its internal circuitry.

As a conservative estimate, use the following formula to calculate an external resistance value. It keeps the input voltage at or below 2.4V when the switching device is in the "off" state.

$$
\frac{2.4 V}{\text{Switch Leakage} - 0.75 mA} \ge R
$$

If the switch leakage specification is ≤ 1.7 mA, then:

$$
\frac{2.4V}{1.7 - 0.75mA} \ge 2.5K\Omega
$$

Use a resistor less than or equal to 2.5 K Ω . Be sure that the wattage is adequate for the resistor when the switching device is in the "on" state remembering that:

$$
P = \frac{V_{ON}^2}{R}
$$

4.4 Specification Table

5 Block 24V DC 8 In/8 Out Module

5.1 Introduction

The Block 24V DC 8/8 module provides eight output points and eight input points.

The eight point output section sources voltage for individual loads from a DC power supply. The external supply is nominally 24 volts, but can be between 20 and 30 volts. Eight LEDs near the field terminal connector of the module indicate the logic state that drives each output. Another LED labeled SC turns on if any output attempts to drive a short circuit.

The eight point input section converts DC signals from devices into logic levels that the CPU can use. Each signal is converted into a corresponding logic 1 or 0 which is transmitted through the communication interface to the CPU module. An "on" signal is nominally 24 VDC, but can be any level between 15 and 30 volts. An "off" signal is any level below 5V. The wiring configurations may be sink or source. Eight LEDs near the field terminal connector of the module indicate the logic state of each input.

Figure 5-1 Block 24V DC Output/Input Module (8/8 Point)

5.2 Connections

A screw terminal connection is provided for each output, input, and external power supply connection. The group of eight outputs and the group of eight inputs are isolated. The output group has its own short circuit protection with a short circuit LED indicator. The input group has additional terminal connections for the DC sink/source configuration.

The external DC supply that powers the output and/or input signals should have a wire connected from its 0V (COMMON) terminal directly to the single point ground used for the system rack.

Figure 5-2 Screw Terminal Connection Assignments

Typically, an external 24V DC supply is connected to pins 18 and 35. These pins are internally jumpered so that the supply is available at the other pins labeled as 24V and 0V. This makes it convenient to connect a 3-wire device (i.e., a proximity switch) which requires a voltage and ground connection. Also, 24V or 0V can be easily jumpered to the input sink/source connection.

Connections for the outputs are illustrated in [Figure 5-3](#page-42-0).

The common side of each load must be connected to the 0V terminal of the supply. This 0V terminal is connected to the SPG used by the system rack.

Use up to 14 AWG for field side wiring.

Connections for the inputs are illustrated in Figure [Figure 5-4.](#page-43-0)

The eight inputs on the left are shown with devices "sourcing" current through the block module. The COMMON terminal of the power supply is connected internally to the module by the jumper between 0V and the DC IN SS.

The eight inputs in the example on the right are shown with devices "sinking" current through the block module. The HOT terminal of the power supply is connected internally to the module by the jumper between 24V and DC IN SS.

Use up to 14 AWG for field side wiring.

Figure 5-4 Connectors for Inputs

5.2.1 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 5-5](#page-44-0).

5.2.1.1 LEDs

5.2.2 Protecting from an Inductive Load

Resistive loads can be connected to the module and controlled by the system with no precautions other than making sure they have a connection to the common of the DC power supply.

Inductive loads have an electrical "kickback" when current is stopped. This can damage or destroy the output switching device. Each output in the Output 24V DC module has a diode through which reverse current can be safely routed.

[Figure 5-6](#page-45-0) shows how the internal diode works with an inductive load. When an output is energized, represented in Figure [Figure 5-](#page-45-0) [6a](#page-45-0) by a closed switch, current passes through the load into the common line. When the output is de-energized, represented in [Figure 5-6](#page-45-0)b by an open switch, current stops and the inductive field collapses. The state of the outputs is controlled by the CPU module. This creates a reverse voltage across the load called "kickback" which tries to continue the current. The voltage is in series with the DC power supply. The combined voltage appears across the output switching device in the module.

If this were the only path available, voltage across the device would peak at several hundred volts. The internal diode provides another path for current. This limits the peak reverse voltage across the load to less than 1 V. Every switch in the Output 24V DC module has this protection so you can connect an inductive load to any terminal.

Figure 5-6 Diagram of Internal Protection for Inductive Loads

a) Output Energized

b) Output De-energized

5.3 Theory of Operation

5.3.1 Outputs

Each output point is a solid state switch rated at .5 A. It turns on or off according to the logic state sent to it by the CPU. If the CPU sends it a logic 1, the switch closes and the device is powered. If the CPU sends a logic 0, the switch opens and power to the device is cut off. The CPU updates the logic state for each switch every time it scans the program.

The logic side of the switch is optically isolated from the field side. An LED gives the logic state of each switch. If you need to know whether voltage is actually present at the field side, use a voltmeter on the terminal screws.

The group of outputs has a .1 ohm series sensing resistor to protect against current overload in case the outputs are shorted to ground. When a short circuit condition is sensed, all outputs are pulsed on for approximately 130 microseconds every 100 milliseconds. Normal operation resumes after the short is removed. In addition, each output is protected with internal clamping diodes. Without clamping, high voltage transients (kickback) from inductive loads might damage the module.

5.3.2 Inputs

Each input is guaranteed "on" at 15 to 30 VDC and guaranteed "off" at 0 to 5 VDC; polarity doesn't matter. Its on/off state is converted to a corresponding logic 1 or 0. This logic state is transmitted through the communication interface to the CPU module, where the processor uses it as data in the ladder program. The logic side of the input is optically isolated from the field side.

An LED in the upper section of the module indicates the logic state of each input. The group of inputs is represented by a horizontal row of LEDs. If you need to know whether voltage is present at the field side, use a voltmeter on the terminal screws.

The shaded blocks in [Figure 5-7](#page-47-0) show the limits specified by the IEC. The lines show the maximum and minimum V/I of the inputs in this module. The voltage/current curve in this graph shows that the input module is well within the IEC Type 1 limits.

IMPORTANT

Switching devices can sometimes have a leakage current that exceeds the IT_{min} (current allowed when off) of an input module. In order to use such a device, an impedance (typically, a resistor) needs to be used in parallel with the input.

For example, some of the newer proximity switches use two wires instead of three. The third wire was used for a power or ground line. Without the third wire, the switch is easier to install. However, it requires more leakage current in the off state to power its internal circuitry.

As a conservative estimate, use the following formula to calculate an external resistance value. It keeps the input voltage at or below 2.4V when the switching device is in the "off" state.

$$
\frac{2.4 V}{\text{Switch Leakage} - 0.75 mA} \ge R
$$

If the switch leakage specification is ≤ 1.7 mA, then:

$$
\frac{2.4V}{1.7 - 0.75mA} \ge 2.5K\Omega
$$

Use a resistor less than or equal to 2.5 K Ω . Be sure that the wattage is adequate for the resistor when the switching device is in the "on" state remembering that:

$$
P = \frac{V_{ON}^2}{R}
$$

5.4 Specification Table

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6 Block Output 120V AC Module (8 points)

6.1 Introduction

The 120V AC block output module switches voltage for eight individual loads from one or two AC power sources. Each external AC source is nominally 115VAC, but can be between 48 and 138 volts.

8 LEDs in the lower section of the module indicate the logic state that drives each output. Another LED labeled SC turns on if the AC power is not connected.

Figure 6-1. Block Output 120V AC Source Module (8 points)

6.2 Connections

A screw terminal is provided for each output and for power connections. The outputs are optically isolated and separated into two groups of four. The external devices in each group must use the same power source. The outputs must not be paralleled or tied together.

The power to operate the module is brought in through pins 12 and 23, +24 volt and 24 volt COM, repectively. Pin 24 Chassis GND need not be connected if the block is DIN rail mounted.

Figure 6-2. Screw Terminal Connections

NOTE

To conform to CE requirements for a positive earth connection, connect a 6 inch (or less) #14 AWG (2 mm wire) from the chassis pin to earth.

6.2.1 Fusing

External fuses are required (see fusing recommedations) and each of the two AC inputs should be fused separately unless current requirements are less than 3 amps total.

6.2.1.1 Fuse Monitor

If AC power is disrupted to the unit, a short circuit/ blown fuse LED indicator will be lit and a software monitoring bit will be enabled in the block I/O data message.

For the fuse monitor to work correctly when only the first block of 4 outputs is used, jumper ACIN1 to ACIN2 and ACCOM1 to ACCOM2.

6.2.2 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 6-3.](#page-55-0)

Figure 6-3. Pinouts for Communication Connectors

6.2.2.1 LEDs

LED	Color	State	Definition	
DATA IN	Yellow	FAINT	Data being passed through the block module	
		BRIGHT or OFF	No activity through the block module	
DATA OUT	Yellow	FAINT	Data is being passed through the block module	
		BRIGHT or OFF	No activity through the block module	
CONFG	Green	ON	Communication established with this block I/O module	
		OFF	Communication not established	
PWR	Green	ON	Internal $+5V$ logic power supply OK	
		OFF	No external 24V applied or internal 5V logic supply not OK	

6.2.3 Protecting from an Inductive Load

Arc suppression is not required for a non-inductive load or for an inductive load switched only by the Output 120V AC module.

6.3 Theory of Operation

Each output point is a solid state switch rated at .75A continuous for the 8 point module. It turns on or off according to the logic state sent to it by the CPU. If the CPU sends it a logic 1, the switch closes and the load is powered. If the CPU sends a logic 0, the switch opens and power to the load is removed. The CPU updates the logic state for each switch every time it scans the program.

The logic side of the switch is optically isolated from the field side. An LED gives the logic state of each output. If you need to know whether voltage is actually on at the field side, use a voltmeter on the terminal screws.

The output switch is turned on near the zero voltage crossing of the AC power source and is turned off at zero current.

Each group requires an external fuse in series with the source to protect against current overload in case the outputs are shorted to ground.

6.4 Specification Table

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7 Block Relay Module (8 points)

7.1 Introduction

The relay output module can switch eight relay contacts. Four relays are normally open(NO)/normally closed(NC) form C type and four are normally open (NO) form A type.

Eight LEDs in the upper section of the module indicate the logic state that drives each relay.

Figure 7-1 Block Relay Module (8 Point)

7.2 Connections

A screw terminal connection is provided for each side of the contact. The form C type has three connections; normally open (NO), normally closed (NC), and the common terminal (CT). Only two of the connections can be wired at any time. The common terminal connection must be wired with either the normally open or the normally closed connection depending on the application.

The form A type has two connections; one for each side of the contact.

Figure 7-2 Screw Terminal Connector Assignments

NOTE

To conform to CE requirements for a positive earth connection, connect a 6 inch (or less) #14 AWG (2 mm wire) from the chassis pin to earth.

7.2.1 Normally Open Contact Form C Type

If the normally open contact of the form C type is required for the application, wire as shown in [Figure 7-3](#page-62-0)

Figure 7-3 Connections for Form C Normally Open

7.2.2 Normally Closed Contact Form C Type

If the normally closed contact of the form C type is required for the application, wire as shown in [Figure 7-4.](#page-62-1)

Figure 7-4 Connections for Form C Normally Closed

7.2.3 Normally Open Contact Form A Type

To wire the normally open contact of form A, refer to [Figure 7-5.](#page-63-0)

7.2.4 Contact Noise Suppression

All inductive loads should be noise suppressed. They should include motors, relay coils, solenoids etc. Resistive loads need not be suppressed such as lamps, heating elements etc. The suppression will reduce the system electrical noise and contribute to system longevity and reliability.

DC suppression is usually a diode or zener across the coil as shown in [Figure 7-6.](#page-64-0) The diode will increase the time for the relay to deenergize. If this is a problem a zener or similar device may be used.

Figure 7-6 DC Suppression Example

AC suppression is usually done with an RC network across the inductive device. Examples of AC inductive suppression are shown in [Figure 7-7.](#page-64-1)

7.2.5 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 7-8](#page-65-0).

Figure 7-8 Pinouts for Communication Connectors

7.2.5.1 LEDs

LED	Color	State	Definition	
DATA IN	Yellow	FAINT	Data being passed through the block module	
		BRIGHT or OFF	No activity through the block module	
DATA OUT	Yellow	FAINT	Data is being passed through the block module	
		BRIGHT or OFF	No activity through the block module	
CONFG	Green	ON	Communication established with this block I/O module	
		OFF	Communication not established	
PWR	Green	ON	Internal $+5V$ logic power supply OK	
		OFF	No external 24V applied or internal 5V logic supply not OK	

7.3 Theory of Operation

A relay is composed of a coil and a set of contacts. When current is passed through the coil, the relay is energized. When no current flows through the coil, the relay is de-energized. The contacts close or open depending on the state of the coil. When the contacts are closed, current can pass through them. When the contacts are open, no current passes.

There are three configurations for contacts referred to as form A, B and C as illustrated in [Figure 7-9.](#page-66-0) The relay output module has form A and form C available.

Figure 7-9 Relay Forms A, B, and C

A relay is energized or de-energized according to the logic state sent to it by the CPU. If the CPU sends a logic 1, the relay is energized. If the CPU sends a logic 0, the relay is de-energized. The logic state for each relay is updated every time the CPU scans the ladder program.

The names of the two types of contacts, normally open and normally closed, reflect the state of the contacts when the coil is de-energized. For example, a normally open contact will not pass current when the coil is de-energized. If the coil is energized, the contacts close and current will pass. The normally closed contact will pass current when the coil is de-energized. If the coil is energized the contacts open and no current will pass. These states are summarized in [Table 6-1](#page-67-0)

	Normally Open	Normally Closed
Energized (LED on)	contacts closed/current flow	contacts open/no current flow
De-energized (LED off)	contacts open/no current flow	contacts closed/current flow

Table 6-1 Summary of NO and NC Relays

The LED for each output reflects the state of the coil. The LED is on when the coil is energized and off when the coil is de-energized.

7.4 Specification Table

* To conform to temperature specifications, the unit must be mounted vertically.

8 Block Input 120V AC Module (8 points)

8.1 Introduction

The input 120V AC module converts AC signals from 8 devices into logic levels that the CPU can use. Each signal is converted into a corresponding logic 1 or 0. An "on" signal is nominally 120 VAC, but can be any level between 79 and 132 volts. An "off" signal is any level below 20 VAC. The wiring configurations may be sink or source.

8 LEDs in the upper section of the module indicate the logic state of each input. The DIAG LED goes on briefly while the diagnostic tests are running.

Figure 8-1 Block Input 120V AC Module (8 Point)

8.2 Connections

A screw terninal is provided for each input and for power connections. The inputs are optically isolated and separated into two groups of four. The external devices in each group must use the same power source, and be wired in the same configuration "sink source". If an external device supplies current to the module it is a source, if it draws from the module it is a sink.

The external pin connections are shown in [Figure 8-2.](#page-71-0)

The power to operate the module are brought in through pins 12 and 23, +24 volt and 24 volt ground, respectively. Pin 24 Chassis ground need not be connected if block is DIN rail mounted (see Note below).

Figure 8-2 Screw Terminal Connection Assignments

NOTE

To conform to CE requirements for a positive earth connection, connect a 6 inch (or less) #14 AWG (2 mm wire) from the chassis pin to earth.
The power connections ACSSI and ACSS2 are connected to AC common if devices in the group are sources and to 120 VAC if the external devices are sinking. [Figure 8-3](#page-72-0) shows the first group of four being used as sinking external devices and the second group as sources.

Figure 8-3 Power Connections

8.2.1 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 8-4](#page-73-0).

Figure 8-4 Pinouts for Communication Connectors

8.3 Theory of Operation

Each input is guaranteed "on" between 79 and 132 VAC and guaranteed "off" between 0 and 20 VAC. Its on/off state is converted to a corresponding logic 1 or 0. This logic state is transmitted through the system bus to the CPU module, where the processor uses it as data in the ladder program. The logic side of the input is optically isolated from the field side.

An LED in the upper section of the module indicates the logic state of each input. The four LEDs representing each group are in a horizontal row. If you need to know the voltage at the field side, use a voltmeter on the terminal screws.

[Figure 8-5](#page-74-0) shows the input characteristics of the module compared to IEC standards.

The shaded blocks show the limits specified by the IEC, and the lines show the maximum and minimum V/I of the inputs in this module. This voltage/ current curve in this graph shows that the AC input module is well within the IEC Type 1 limits.

Figure 8-5 Input Characteristics Compared to IEC Standards

IMPORTANT

Switching devices can sometimes have a leakage current that exceeds the IT_{min} (current allowed when off) of an input module. In order to

use such a device, an impedance (typically, a resistor) needs to be used in parallel with the input.

For example, some of the newer proximity switches use two wires instead of three. The third wire was used for a power or ground line. Without the third wire, the switch is easier to install. However, it requires more leakage current in the off state to power its internal circuitry.

As a conservative estimate, use the following formula to calculate an external resistance value. It keeps the input voltage at or below 12V when the switching device is in the "off" state.

$$
\frac{12V}{\text{Switch Leakage} - 1mA} \ge R
$$

If the switch leakage specification ≤ 1.7 mA, then:

 $\frac{12V}{1.7 - 1mA}$ ≥ 17.1*K*Ω

Use a 16 K Ω , 2W or any lower resistance and higher wattage resistor. Be sure that the wattage is adequate for the resistor remembering that:

$$
P = \frac{V_{rms}^2}{R}
$$

It would be acceptable to use a .15 μ F (or greater) capacitor rated for 120V AC. The advantage of the capacitor is minimal power dissipation.

$$
Xc = \frac{1}{2\pi fC}
$$

8.4 Specification Table

9 Block Input Resolver Module (6 channel)

9.1 Introduction

The block input resolver module can interface to 6 independent resolvers (or equivalent transducers). Feedback information from the resolvers is used to update the on-board memory. The position of each resolver can be read at any time by the PiC.

The module generates two sine waves (RPO and QPO) 90° out of phase with each other and each channel receives a signal whose phase represents the angular position of the resolver. The resolution of the angular position is 4000 counts per revolution or 0.09 degrees.

Figure 9-1 Block Input Resolver Module (6 Channel)

9.2 Connections

Figure [Figure 9-2](#page-79-0) shows the screw terminal connections for the block input resolver module.

Figure 9-2 Connections for the Block Input Resolver Terminals

To connect six resolvers to the block resolver module, a user-supplied external terminal block must be used.

Each resolver has three signal pairs. The signals and where they are connected are listed below.

 All signals from the resolvers must come to the screw terminal connectors (either on the block resolver module or on the terminal block) through shielded twisted pair wires. These wires must be protected against electrical noise because of the speed and/or voltage levels of the signals transmitted through them. The maximum length of the twisted pair wire from the resolver to the terminal block is 100 feet.

The feedback from each resolver is brought back to the appropriate feedback channel connections on the block resolver module. The module has five screw connections for terminating the feedback shields. All are connected inside the module so they are the same point electrically. If all six resolvers are connected, some of the feedback shields will have to be doubled up on the shield connections.

The shields from the RPO and QPO signals are terminated on shield screw connections on the terminal block. The shield at the device end of the cable is not connected.

[Figure 9-3](#page-81-0) shows how to wire a terminal block and the first resolver. With the terminal block shown, the RPO, QPO, and outputs from the module are each connected to the terminal block. Each is then jumpered so that there are three signals of each type available for the six resolvers (RPO1, RPO2,... QPO1, QPO2,... , ,... etc.).

To connect six resolvers on this terminal block, two connections would be made to the same screw terminal. 18 AWG wire is recommended for these connections. The maximum wire length between the block input resolver module and the terminal block is 6 feet. The feedback signal from the resolver and its shield are wired directly to the module, not the terminal block.

Block Input Resolver Module Screw Terminals

NOTE: If the count direction is incorrect after making the connections (i.e. clocwise rotation is counting down when it should be counting up), swap S1 with S3 or S2 with S4.

9.2.1 Adding an External Potentiometer

External digitizing potentiometers can be connected to the block input resolver module. This can produce a total count deviation of 1000 from full clockwise to full counter-clockwise. Count values will be in the approximate range of 2000 to 3000. Count values will vary from module to module (for example, 2137 to 3137). Therefore, a reference to the value in the full clockwise or full counter-clockwise position should be performed. [Figure 9-4](#page-82-0) illustrates one potentiometer connected to the block input resolver module through the external terminal strip.

Figure 9-4 Potentiometer Connected to the Block Input Resolver

9.2.2 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 9-5](#page-83-0).

Figure 9-5 Pinouts for Communication Connectors

9.2.2.1 LEDs

LED	Color	State	Definition
DATA IN	Yellow	FAINT	Data being passed through the block module
		BRIGHT or OFF	No activity through the block module
DATA OUT Yellow		FAINT	Data is being passed through the block module
		BRIGHT or OFF	No activity through the block module
CONFG	Green	ON	Communication established with this block I/O module
		OFF	Communication not established
PWR	Green	ON	Internal $+5V$ logic power supply OK
		OFF	No external 24V applied or internal 5V logic supply not OK

9.3 Resolvers

A resolver (see [Figure 9-6\)](#page-84-0) is a servo feedback device which provides absolute position over one electrical revolution. It receives RPO (reference phase output) and QPO (quadrature phase output) signals from the interface module. RPO and QPO signals are sine waves 90° out of phase with each other. They energize two stator coils positioned at 90° to each other. The stator coils induce a sine wave signal called FDBK (feedback) in the rotor coil. The phase of this signal, with respect to RPO, depends on the rotor coil's position.

Figure 9-6 Diagram of a Resolver

The recommended resolver has a part number in the specification sheet at the end of this section. Other resolvers may be used if they conform to the interface module specifications.

9.4 Theory of Operation

The module sends out two sine wave signals, RPO and QPO. These signals have the same voltage amplitude and frequency but are 90° out of phase. The module then receives a FDBK sine wave signal whose phase is a measure of the angular rotation of the resolver.

A phase shift of 360° corresponds to 4,000 counts of resolution, so one count represents 5.4 arc-minutes of rotation of the resolver.

The value in the on-board memory represents the current position of the resolver. The on-board memory position is updated every 1.5 msec for each of the 6 resolvers. There is a loss of feedback indicator for each resolver.

9.5 Specification Table

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10 Block Output Stepper/Input Encoder/ Input 24V DC Module (2/2/2 Channel)

10.1 Introduction

This block I/O module provides the following:

- **•** Two output stepper channels
- **•** Two input encoder channels
- **•** Two 24V DC inputs

Figure 10-1 Block Output Stepper/Input Encoder/Input 24V DC Module (2/2/2 Ch)

10.1.1 Output Stepper

Each stepper channel can control one stepper drive. The maximum step rate is one million steps per second.

An external power supply (4.5 VDC to 20 VDC) or the internal +5V DC can be used to power each stepper output. Commands and control data are sent to the module, and status and position information are received from the module, via software.

10.1.2 Input Encoder

Each encoder channel can interface to one independent quadrature incremental encoder or equivalent device. Information from each encoder is used to update a separate position counter and latch within the module.

For each channel, a 24-bit counter is incremented or decremented based on signals it receives from the A, \overline{A} , B, and \overline{B} outputs of a quadrature encoder. The counter value can be latched (stored) if the module receives an I or \overline{I} output signal from the encoder.

10.1.3 Input 24V DC

The 24V DC inputs convert DC signals from devices into logic levels that the CPU can use. Each signal is converted into a corresponding logic 1 or 0 which is transmitted through the communication interface to the CPU module. An "on" signal is nominally 24V DC, but can be any level between 15V and 30V. An "off" signal is any level below 5V. The wiring configurations may be sink or source. Two field side LEDs indicate the state of the inputs.

10.2 Connections

A screw terminal connector is provided for each connection as shown in [Figure 10-2](#page-90-0). Use up to 14 AWG for field side wiring.

10.2.1 Stepper Connections

For the stepper outputs, the DC power supply can be provided by any combination of the following:

- **•** The stepper drive
- An external DC supply daisy-chained to both outputs
- **•** Separate external DC supplies for each output
- The +5V supply available on the block module

An external DC supply that powers the output signals should have a wire connected from its 0V (COMMON) terminal directly to the controller's single point ground. The power disconnect switch should be the same one used for the system. The following connections for one output are illustrated in [Figure 10-3.](#page-91-0)

Figure 10-3 Connections for One Stepper Output

WARNING

The +5V OUT internal power supply available at the terminal screws is also used by the module's logic circuitry. If problems are encountered, use an external power supply instead.

10.2.2 Connecting the Block Module to Stepper Drives

Consult your drive manual regarding the proper connection of an indexer. Four types of drive inputs and the proper connection techniques are shown in [Figure 10-4,](#page-94-0) [Figure 10-5](#page-95-0), [Figure 10-6](#page-96-0) and [Figure 10-7](#page-98-0).

When working with opto-coupler drive inputs, be sure the input diode is protected by a current-limiting resistor as stated in the following important note.

IMPORTANT

There is a limit to the amount of current the input diode of the drive opto-coupler can withstand. If this current is exceeded, the device will be destroyed.

The block module is capable of sinking considerably more current than the 15 mA specified. Most drives having opto-coupler inputs have a series current-limit resistor sized properly for a +5V external supply.

If the drive being used has an opto-coupler input but does not have a current-limit resistor or if the current-limit resistor is too small, then one will have to be added externally. Consult your drive manual for information regarding this topic.

Following the wiring guidelines listed below will increase the reliability of the block module/drive system.

- 1. Route the wiring from the block module separately from any high current or electrically noisy wiring.
- 2. Keep the wires connecting the block module to the drive less than 10 feet in length.
- 3. Shield the wiring from the block module. Tie shields to the block module shield terminal screw and leave the other end of the shield unconnected.

10.2.2.1 Opto-Coupler Drive Inputs

The inputs for this type of drive will be:

- **•** Step +
- **•** Step -
- **•** Direction +
- **•** Direction -

Make the following connections as shown in [Figure 10-](#page-94-0) [4](#page-94-0).

Figure 10-4 Block Module (Stepper) Connections to Opto-Coupler Drive Inputs

10.2.2.2 Opto-Coupler with Common Source Drive Inputs

The inputs for this type of drive will be:

- **•** Opto power input
- **•** Step
- **•** Direction

Make the following connections as shown in [Figure 10-](#page-95-0) [5](#page-95-0):

Figure 10-5 Block Module (Stepper) Connections to Opto-Coupler Drive Inputs

10.2.2.3 Single-Ended Drive Inputs

The inputs for this type of drive will be:

- **•** Step
- **•** Direction
- **•** Signal ground

Make the following connections as shown in [Figure 10-](#page-96-0) [6](#page-96-0).

Figure 10-6 Block Module (Stepper) Connections to Single-Ended Drive Inputs

If the pull-up resistors internal to the drive are inadequate, you may need to add external pull-up resistors. Install them as close as possible to the drive.

10.2.2.4 Differential Drive Inputs

The inputs for this type of drive will be:

- **•** Step +
- **•** Step -
- **•** Direction +
- **•** Direction -
- **•** Signal ground

Make the following connections as shown in [Figure 10-](#page-98-0) [7](#page-98-0).

Figure 10-7 Block Module (Stepper) Connections to Differential Drive Inputs

10.2.3 Block Module Encoder Connections

All signals to the encoder inputs of the block module must come to its screw terminal connector through shielded twisted pair wires. These wires must be protected against electrical noise because of the speed and/or voltage levels of the signals transmitted through them. See the discussion on "Preventing electrical noise in data lines" in the Hardware chapter.

Each encoder module channel has three signal pairs, each of which has two screw terminal connections. The signal pairs are:

- encoder input A and \overline{A}
- encoder input B and **B**
- index input and index

In addition the module has screw connections for terminating the shields. All shield pins on the module are connected to each other internally and to the chassis screw terminal and the metal strip on the base of the module.

IMPORTANT

The power supply to the encoder (or signal source device) must have its common connected to the SPG.

[Figure 10-8](#page-100-0) shows the assignments for all the screw terminal connections on the module. To make the diagram more readable, the shielded twisted pair wires are shown with transparent shields.

WARNING

The +5V OUT internal power supply available at the terminal screws is also used by the module's logic circuitry. If problems are encountered, use an external power supply instead.

Figure 10-8 Block Module (Encoder) Connections

10.2.3.1 Encoder Drivers

Acceptable drivers provided by encoder manufacturers include:

Differential voltage drivers 75183 8830

75114 9614 26LS31

NOTE

Encoders with differential drivers are required. They provide better noise immunity and capability for the module to detect "loss of feedback." See the section in the Hardware chapter on "Preventing electrical noise in data lines" for a comparison between differential and single-ended interfaces.

The three encoder outputs are paired:

- A and \overline{A}
- **•** B and B
- index and index

10.2.4 Block Module DC Input Connections

The external DC supply used to power the input signals should have a wire connected from its 0V (common) terminal directly to the single-point ground used for the system rack. Its power disconnect switch should be the same one used for the system rack. The DC inputs can be set up as sinking or sourcing.

The drawing on the left side of [Figure 10-9](#page-102-0) shows devices "sinking" current through the DC inputs. The HOT terminal of the power supply must be connected to the module at DCInSS. The drawing on the right side of [Figure 10-9](#page-102-0) shows devices "sourcing" current through the DC inputs. The COMMON terminal of the power supply must be connected to the module at DCInSS.

Figure 10-9 Sinking or Sourcing Connections for DC Input

10.2.5 Power Connections

An external 24V DC supply must be connected to pins 18 and 35 as shown in [Figure 10-9.](#page-102-0)

10.2.6 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 10-10](#page-103-0) below.

Figure 10-10 Pinouts for Communication Connectors

10.3 Theory of Operation

10.3.1 Stepper Theory of Operation

The stepper section of the block module is part of an open loop control system used to position from one to two axes. The diagram in [Figure 10-11](#page-104-0) illustrates one axis being controlled by the block module. Digital signals from the block module are converted into fixed increments of motion via the stepper drive. This allows the stepper motor to move the load accurately and reliably by following the number of input steps.

Figure 10-11 Open Loop Stepper System

The block module controls the position, velocity, and acceleration of the stepper motor. The number of pulses generated by the block module provides distance information (steps) and the rate of these pulses provides velocity information (steps/sec). The rate of change of the pulse rate provides acceleration/deceleration information (steps/sec/sec).

Commands (acc/dec rates, maximum velocity, reference position, distance, position, and velocity moves) and control data (E-stop, Cstop, start, pause, continue, modes) are sent to the module and status and position information are received from the module via software. Each channel can have up to 500 commands queued up on the module.

The step rate programmed by you for a velocity command (or calculated by the block module during acceleration or deceleration) versus the actual rate output from the block module is defined by the following equation:

$$
ActualRate = \frac{10 \times 10^6}{X}
$$

where X is the integer quotient of $\frac{10 \times 10^6}{2}$ *ProgrammedRate* $\frac{10 \times 10^{-7}}{P}$

Refer to the PiCPro for Windows Software Manual for information on controlling the block module via software.

10.3.2 Block Module Encoder Theory of Operation

The encoder section of the block module uses differential type inputs to interface with up to two independent incremental encoders.

10.3.2.1 Incremental Encoders

An *incremental encoder* is a position transducer. It transmits signals through its "A" and "B" outputs with a frequency proportional to the rotational velocity of its shaft. It transmits a pulse through its index output once per revolution of the device.

There are two types of incremental encoders, quadrature and pulse. Only quadrature encoders can be used with the block module.

A *quadrature encoder* sends square wave type signals. When the shaft rotates at a constant velocity, the A and B outputs are square waves and are at the same frequency. However they are out of phase with each other by 90°. When the encoder shaft rotates in one direction, each A pulse leads the corresponding B pulse by 90°. When it rotates the other direction each A pulse lags its B pulse by 90°.

The signals illustrated in [Figure 10-12](#page-105-0) indicate that the encoder shaft rotates in one direction at first. Its speed of rotation decreases to 0 and then it starts rotating in the other direction. The signals are shown as differential. \overline{A} is the inverse of the signal A and \overline{B} is the inverse of signal B.

Figure 10-12 Signals Transmitted by a Quadrature Encoder with Differential Outputs

Block Output Stepper/Input Encoder/ Input 24V DC Module (2/2/2 Channel)

Quadrature Type Encoder

The signal at output A or B from the encoder has a frequency that is the product of the resolution of the encoder in pulses (lines) per revolution and the speed of the encoder in revolutions per second.

Thus an encoder that generates 2,000 pulses (lines) per revolution and rotates at 10 revolutions per second generates 20,000 pulses (lines) per second. In a quadrature type encoder, the interface module would supply 80,000 Feedback Units per second.

The maximum input frequency is 250,000 lines per second, which results in 1,000,000 Feedback Units (FUs) per second in the encoder module.

Figure 10-13 Counting Quadrature Pulses

For each encoder channel, there is a 24-bit up/down counter. It is incremented or decremented in accordance with the signals received from the differential quadrature encoder. There is also a 24-bit latch associated with each encoder input channel.

The module can be programmed so that the counter value is "latched" or stored upon receiving an index pulse from the encoder.

10.3.3 DC Input Theory of Operation

Each input is guaranteed "on" at 15 to 30 VDC and guaranteed "off" at 0 to 5 VDC; polarity doesn't matter. Its on/off state is converted to a corresponding logic 1 or 0. This logic state is transmitted through the communication interface to the CPU module, where the processor uses it as data in the ladder program. The logic side of the input is optically isolated from the field side.

The logic state of each input is represented by an LED. If you need to know whether voltage is present at the field side, use a voltmeter on the terminal screws.

The shaded blocks in [Figure 10-14](#page-107-0) show the limits specified by the IEC. The lines show the maximum and minimum V/I of the inputs in this module. The voltage/current curve in this graph shows that the input module is well within the IEC Type 1 limits.

Figure 10-14 Input Characteristics Compared to IEC Standards

IMPORTANT

Switching devices can sometimes have a leakage current that exceeds the IT_{min} (current allowed when off) of an input module. In order to use such a device, an impedance (typically, a resistor) needs to be used in parallel with the input.

For example, some of the newer proximity switches use two wires instead of three. The third wire was used for a power or ground line. Without the third wire, the switch is easier to install. However, it requires more leakage current in the off state to power its internal circuitry.

As a conservative estimate, use the following formula to calculate an external resistance value. It keeps the input voltage at or below 2.4V when the switching device is in the "off" state.

$$
\frac{2.4 V}{\text{Switch Leakage} - 0.75 mA} \ge R
$$

If the switch leakage specification is ≤ 1.7 mA, then:

$$
\frac{2.4V}{1.7 - 0.75mA} \ge 2.5K\Omega
$$

Use a resistor less than or equal to 2.5 K Ω . Be sure that the wattage is adequate for the resistor when the switching device is in the "on" state remembering that:

$$
P = \frac{V_{ON}^2}{R}
$$

10.4 Specification Table

11 Block Input Analog Module (4 Channel)

11.1 Introduction

The block analog input module is designed to interface the PiC with voltage or current output devices to monitor such things as pressure, flow, speed, position, or temperature.

The module has four independent analog conversion channels. Each channel converts a unipolar or bipolar analog input voltage or current into a 14- bit digital value.

There is an internal current sense resistor for each channel for use with 0 to 20 mA or 4 to 20 mA devices. This module contains no user adjustable potentiometers or hardware switches. All necessary gain adjustments are done in software.

Figure 11-1 Block Input Analog Module (4 Channel)

11.2 Connections

All signals to the block input module must come to the screw terminal connectors through shielded twisted pair wires. See the discussion in the Hardware chapter on "Preventing electrical noise in data lines".

Each input channel has three connection pins as shown in [Figure 11-2](#page-113-0). The signals are:

- **•** +voltage input
- **•** -voltage input
- **•** 250 ohm current sense resistor for 0/20 mA and 4/20 mA applications

The block module has four screw connections for terminating the shields. All four are interconnected within the module so they are the same point electrically. These pins are internally connected to SPG. The shield at the device end of the cable is not connected.

Figure [Figure 11-2](#page-113-0) shows the assignments for all the screw terminal connections on the module.

Figure 11-2 Connections for the Input Terminals

When connecting an analog voltage output device to the module, the positive wire of the twisted pair goes to the $+$ screw terminal and the negative wire goes to the - screw terminal. [Figure 11-3](#page-114-0) illustrates these connections for channel one.

Notice that no connection is made to the screw terminal with the internal 250Ω resistor when connecting a voltage source device.

Figure 11-3 Voltage Input Connections

When using a 0 to 20 mA or 4 to 20 mA current output device, the positive wire of the twisted pair is connected to the $+$ input and the negative wire is connected to the 250Ω resistor input.

A jumper is placed between the - input and the 250Ω resistor input as shown in [Figure 11-4](#page-115-0) (from pin 5 to pin 6 for channel 1). This connects a 250Ω internal resistor across the input.

Figure 11-4 Current Input Connections (0 to 20 or 4 to 20 mA)

An alternative method of connecting a two wire 4 to 20 mA current device is shown in [Figure 11-5](#page-116-0). Place a jumper between the - input and the 250Ω resistor input.

Figure 11-5 Current Input Connections (4 to 20 mA)

[Figure 11-6](#page-117-0) illustrates an example of wiring an external potentiometer to the module using twisted pair wire.

For this example, set up the channel initialization function (A_INCHIT) in software for 5 V unipolar.

The 5 V power supply output voltage adjustment can be set for the maximum potentiometer output value. For example, the supply could be adjusted until the VALU output of the analog input channel read function (A_INCHRD) reads 16383 with the pot at its maximum position.

Figure 11-6 Adding an External Potentiometer

11.2.1 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 11-7.](#page-118-0)

Figure 11-7 Pinouts for Communication Connectors

11.2.1.1 LEDs

11.3 Theory of Operation

A 14- bit A/D converter samples each channel in sequence at the input scan rate. These values are stored in memory on the module so that any channel value can be read while the A/D converter is processing another channel sample.

Each channel can be set up for a maximum input sensitivity of 5 V or 10 V, bipolar or unipolar, or for 4 to 20 mA or 0 to 20 mA current input. The internal 250Ω resistor must be connected as shown in [Figure 11-4](#page-115-0) or [Figure 11-5](#page-116-0) to sense the current.

All inputs are differential and filtered noise filter time constant of 1 ms.

11.4 Specification Table

12 Block Output 4-20mA Module (4 Channel)

12.1 Introduction

The block 4-20mA output module has four independent 4-20mA conversion channels. Each channel converts a 15-bit digital value into a single ended type 4-20mA analog current output signal. The full range of the output signal is 4mA to 20mA, with a 15-bit resolution of one part in 32,768.

A typical use for this module is to supply a control signal to valves. This module contains no user adjusted potentiometers or hardware switches. All necessary adjustments are done in software.

Figure 12-1 Block Output 4-20mA Module (4 Channel)

12.2 Connections

Two screw terminal connections are assigned to each channel to carry the signals (see [Figure 12-2\)](#page-123-0). The negative outputs of each channel are connected internally to the +V Common.

In addition, the module has four screw terminal connections for terminating the shields. All four are connected internally, so they are the same point electrically.

Two connections are used to connect an external power supply.

Figure 12-2 Screw Terminal Connector Assignments

Each 4-20mA output channel is connected to a receiving device with twisted pair wires (see [Figure 12-3\)](#page-124-0). For extremely noisy environments, use shielded twisted pair wire.

The shield connections are internally connected to the Single Point Ground (SPG) to which the system rack is connected. No external connection should be made.

Figure 12-3 Receiving Devices and Power Supply Connections

12.2.1 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 12-4](#page-125-0).

Figure 12-4 Pinouts for Communication Connectors

12.2.1.1 LEDs

12.3 Theory of Operation

The CPU module sends the output module a 16-bit digital word for each channel used. Each digital word is converted to a corresponding current within the range 4-20mA. The current is brought out to a pair of screw terminal connections as a single-ended type current output.

You can adjust each channel in software for offset adjustments and gain scaling.

For safety reasons, all outputs are automatically reset to 4mA when a scan loss condition occurs.

All outputs have clamping diodes and a capacitor to permit the driving of nonresistive (i.e. inductive) loads.

All outputs can drive loads whose impedance is less than or equal to:

$$
\frac{V_{EXT} - 2.5V}{20mA} = R_{LOAD}
$$

Example: If $V_{\text{EXT}} = 24V$, then the maximum impedance equals:

$$
\frac{24V_{EXT} - 2.5V}{20mA} = 1075!
$$

The load range in this example is from 0 to 1075 Ω .

Anytime the load impedance is exceeded, the OPEN flag is set in software. Normally, it is an open circuit that causes this flag to be set.

12.4 Specification Table

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13 Block Output \pm **10V DC Module (4 Channel)**

13.1 Introduction

The output $\pm 10V$ DC module has four independent D/A conversion channels. Each channel converts a 16-bit digital word into a differential type analog output signal. The full range of the output signal is -10 V to $+10 \text{ V}$, with a resolution of 1 part in 65,536.

This module contains no potentiometers or hardware switches. All necessary adjustments are done in software.

Figure 13-1 Block Output ±10V DC Module (4 Ch)

13.2 Connections

Two screw terminal connections are assigned to each channel to carry the signals as shown in [Figure 13-2](#page-131-0).

In addition, the module has four screw terminal connections for terminating the shields. All four are connected internally, so they are the same point electrically.

Two connections are used to connect an external power supply.

Figure 13-2 Screw Terminal Connector Assignments

Each output channel is connected to a receiving device with twisted pair wires as shown in [Figure 13-3.](#page-132-0) For extremely noisy environments, use shielded twisted pair wire.

The shield connections are internally connected to the Single Point Ground (SPG) to which the system rack is connected. No external connection should be made.

13.2.1 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 13-3](#page-132-0).

Figure 13-3 Pinouts for Communication Connectors

13.2.2 Analog Output Receiving Devices

It was assumed in [Figure 13-2](#page-131-0) that all the receiving device inputs were differential. However, you may connect the differential type output from this module to a single-ended input device. [Figure 13-4](#page-133-0) shows the difference between the two types of connections. Note that one wire in the twisted pair is connected to the 0 V terminal on the receiving device. This 0V terminal must be referenced to the SPG through the device's ground connection.

It is recommended that the receiving device have a differential input for best noise immunity.

Figure 13-4 Differential and Single-Ended Receiving Devices

13.3 Theory of Operation

The CPU module sends the output module a 16-bit digital word for each channel used. Each digital word is converted to a corresponding voltage within the range of ± 10 V. The voltage is buffered and brought out to a pair of screw terminal connections as a differential type voltage output. This output is less subject to interference from electrical noise than a single-ended output would be.

You can adjust each channel in software for offset adjustments, gain scaling, and unipolar outputs.

For safety reasons, all outputs are automatically reset to 0 V when a scan loss condition occurs.

13.4 Specification Table

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14 Block Input 24V DC Module/J (16 points)

14.1 Introduction

The input 24V DC module converts DC signals from devices into logic levels that the CPU can use. Each signal is converted into a corresponding logic 1 or 0 which is transmitted through the communication interface to the CPU module. An "on" signal is nominally 24 VDC, but can be any level between 15 and 30 volts. An "off" signal is any level below 5V. The wiring configurations may be sink or source.

Figure 14-1 Block Input 24V DC Module/J 16 point

14.2 Connections

A screw terminal connector is provided for each input and for each external power supply connection. The inputs are isolated in two groups of eight, with one additional terminal per group for the DC source/sink connection. The devices connected to terminals in the same group have a common DC supply and are wired in the same configuration, sink or source ([Figure 14-2](#page-139-0)).

The external DC supply that powers the input signals should have a wire connected from its 0V (COMMON) terminal directly to the single-point ground used for the system rack.

Figure 14-2 Screw Terminal Connector Assignments

Typically, an external 24V DC supply is connected to pins 18 and 35.

NOTE

Using the supplied jumper, connect pin 17 to pin 18. This connection provides functionality identical to that of M.1017.3092 (503-25907-01).

In an earlier version of this module (M.1017.3092, 503-25907-01) 24V on pin 18 was internally connected to the pins now labeled as AUX 24V. This Block Input 24V DC Module/J requires an external jumper to provide this same functionality. 0V is still internally jumpered from pin 35 to pins labeled as 0V. These pins labeled as AUX24V and 0V make it convenient to connect 3-wire devices (e.g. a proximity switch) that require a voltage and ground connector. Also, AUX24V or 0V can be easily jumpered to a group's sink/ source connnection.

The external jumpered connection using pin 17 and pin 18 provides the option of connecting an external fuse in series with the AUX24V intended for the external 3-wire devices. Essentially, connect pin 17 and pin 18 with a fuse instead of a jumper. If a short-circuit occurs in an external device, the block I/O communications will continue to function properly and only the devices connected to the fused 24V line will be shut down.

[Figure 14-3](#page-141-0) illustrates two groups of inputs using the same power supply. Each group can work independently of the other; one group may be sink and the other source. The DC power supply for each group may be different if required, but must be referenced to the same ground. Typically just one DC power supply is used, daisy-chained from one group to the next.

In [Figure 14-3](#page-141-0)a, one group of eight inputs is shown with devices "sinking" current through the block DC Input module. The HOT terminal of the power supply is connected internally to the module by the jumper between 24V and Group 1 or 2 SS. The second group of eight inputs is shown with devices "sourcing" current through the block DC Input module. The COMMON terminal of the power supply is connected internally to the module by the jumper between 0V and Group 2 or 1 SS.

In [Figure 14-3](#page-141-0)b, the first group is shown with devices "sourcing" current through the block DC Input module. The second group is shown with devices "sinking current through the block DC Input module. In both examples the DC power supply is the same for Group 1 and 2. Use up to 14 AWG for field side wiring.

Figure 14-3 Connectors for Two Groups of Inputs

b. Group 1 Source (Pins 25 and 26 Jumpered) and Group 2 Sink (Pins 16 and 17 Jumpered)

14.2.1 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 14-4](#page-142-0).

Figure 14-4 Pinouts for Communication Connectors

14.3 Theory of Operation

Each input is guaranteed "on" at 15 to 30 VDC and guaranteed "off" at 0 to 5 VDC; polarity doesn't matter. Its on/off state is converted to a corresponding logic 1 or 0. This logic state is transmitted through the communication interface to the CPU module, where the processor uses it as data in the ladder program. The logic side of the input is optically isolated from the field side.

An LED in the upper section of the module indicates the logic state of each input. Each group is represented by a horizontal row of LEDs. If you need to know whether voltage is present at the field side, use a voltmeter on the terminal screws. The shaded blocks in [Figure 14-5](#page-143-0) show the limits specified by the IEC. The lines show the maximum and minimum V/I of the inputs in this module. The voltage/current curve in this graph shows that the input module is well within the IEC Type 1 limits.

IMPORTANT

Switching devices can sometimes have a leakage current that exceeds the IT_{min} (current allowed when off) of an input module. In order to use such a device, an impedance (typically, a resistor) needs to be used in parallel with the input.

For example, some of the newer proximity switches use two wires instead of three. The third wire was used for a power or ground line. Without the third wire, the switch is easier to install. However, it requires more leakage current in the off state to power its internal circuitry.

As a conservative estimate, use the following formula to calculate an external resistance value. It keeps the input voltage at or below 2.4V when the switching device is in the "off" state.

$$
\frac{2.4 V}{\text{Switch Leakage} - 0.75 mA} \ge R
$$

If the switch leakage specification is ≤ 1.7 mA, then:

$$
\frac{2.4V}{1.7 - 0.75mA} \ge 2.5K\Omega
$$

Use a resistor less than or equal to 2.5 K Ω . Be sure that the wattage is adequate for the resistor when the switching device is in the "on" state remembering that:

$$
P = \frac{V_{ON}^2}{R}
$$

14.4 Specification Table

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15 Block 24V DC 8 In/8 Out Module/J

15.1 Introduction

The Block 24V DC 8/8 module provides eight output points and eight input points.

The eight point output section sources voltage for individual loads from a DC power supply. The external supply is nominally 24 volts, but can be between 20 and 30 volts. Eight LEDs near the field terminal connector of the module indicate the logic state that drives each output. Another LED labeled SC turns on if any output attempts to drive a short circuit.

The eight point input section converts DC signals from devices into logic levels that the CPU can use. Each signal is converted into a corresponding logic 1 or 0 which is transmitted through the communication interface to the CPU module. An "on" signal is nominally 24 VDC, but can be any level between 15 and 30 volts. An "off" signal is any level below 5V. The wiring configurations may be sink or source. Eight LEDs near the field terminal connector of the module indicate the logic state of each input.

Figure 15-1 Block 24V DC 8In/8 Out Module/J

15.2 Connections

A screw terminal connection is provided for each output, input, and external power supply connection. The group of eight outputs and the group of eight inputs are isolated. The output group has its own short circuit protection with a short circuit LED indicator. The input group has additional terminal connections for the DC sink/source configuration.

The external DC supply that powers the output and/or input signals should have a wire connected from its 0V (COMMON) terminal directly to the single point ground used for the system rack.

Figure 15-2 Screw Terminal Connection Assignments

Typically, an external 24V DC supply is connected to pins 18 and 35.

NOTE

Using the supplied jumper, connect pin 17 to pin 18. This connection provides functionality identical to that of M.1017.3090 (503-25906-01).

In an earlier version of this module (M.1017.3090, 503-25906-01) 24V on pin 18 was internally connected to the pins now labeled as AUX 24V. This Block 24V DC 8In/Out Module/J requires an external jumper to provide this same functionality. 0V is still internally jumpered from pin 35 to pins labeled as 0V. These pins labeled as AUX24V and 0V make it convenient to connect 3-wire devices (e.g. a proximity switch) that require a voltage and ground connector. Also, AUX24V or 0V can be easily jumpered to a group's sink/ source connnection.

The external jumpered connection using pin 17 and pin 18 provides the option of connecting an external fuse in series with the AUX24V intended for the external 3-wire devices. Essentially, connect pin 17 and pin 18 with a fuse instead of a jumper. If a short-circuit occurs in an external device, the block I/O communications will continue to function properly and only the devices connected to the fused 24V line will be shut down.

Connections for the outputs are illustrated in [Figure 15-3](#page-150-0).

The common side of each load must be connected to the 0V terminal of the supply. This 0V terminal is connected to the SPG used by the system rack.

Use up to 14 AWG for field side wiring.

Connections for the inputs are illustrated in Figure [Figure 15-4.](#page-151-0)

The eight inputs on the left are shown with devices "sourcing" current through the block module. The COMMON terminal of the power supply is connected internally to the module by the jumper between 0V and the DC IN SS.

The eight inputs in the example on the right are shown with devices "sinking" current through the block module. The HOT terminal of the power supply is connected internally to the module by the jumper between 24V and DC IN SS.

Use up to 14 AWG for field side wiring.

Figure 15-4 Connectors for Inputs

15.2.1 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 15-5](#page-152-0).

15.2.1.1 LEDs

15.2.2 Protecting from an Inductive Load

Resistive loads can be connected to the module and controlled by the system with no precautions other than making sure they have a connection to the common of the DC power supply.

Inductive loads have an electrical "kickback" when current is stopped. This can damage or destroy the output switching device. Each output in the Output 24V DC module has a diode through which reverse current can be safely routed.

[Figure 15-6](#page-153-0) shows how the internal diode works with an inductive load. When an output is energized, represented in Figure [Figure](#page-153-0) [15-6a](#page-153-0) by a closed switch, current passes through the load into the common line. When the output is de-energized, represented in [Figure 15-6](#page-153-0)b by an open switch, current stops and the inductive field collapses. The state of the outputs is controlled by the CPU module. This creates a reverse voltage across the load called "kickback" which tries to continue the current. The voltage is in series with the DC power supply. The combined voltage appears across the output switching device in the module.

If this were the only path available, voltage across the device would peak at several hundred volts. The internal diode provides another path for current. This limits the peak reverse voltage across the load to less than 1 V. Every switch in the Output 24V DC module has this protection so you can connect an inductive load to any terminal.

Figure 15-6 Diagram of Internal Protection for Inductive Loads

a) Output Energized

b) Output De-energized

15.3 Theory of Operation

15.3.1 Outputs

Each output point is a solid state switch rated at .5 A. It turns on or off according to the logic state sent to it by the CPU. If the CPU sends it a logic 1, the switch closes and the device is powered. If the CPU sends a logic 0, the switch opens and power to the device is cut off. The CPU updates the logic state for each switch every time it scans the program.

The logic side of the switch is optically isolated from the field side. An LED gives the logic state of each switch. If you need to know whether voltage is actually present at the field side, use a voltmeter on the terminal screws.

The group of outputs has a .1 ohm series sensing resistor to protect against current overload in case the outputs are shorted to ground. When a short circuit condition is sensed, all outputs are pulsed on for approximately 130 microseconds every 100 milliseconds. Normal operation resumes after the short is removed. In addition, each output is protected with internal clamping diodes. Without clamping, high voltage transients (kickback) from inductive loads might damage the module.

15.3.2 Inputs

Each input is guaranteed "on" at 15 to 30 VDC and guaranteed "off" at 0 to 5 VDC; polarity doesn't matter. Its on/off state is converted to a corresponding logic 1 or 0. This logic state is transmitted through the communication interface to the CPU module, where the processor uses it as data in the ladder program. The logic side of the input is optically isolated from the field side.

An LED in the upper section of the module indicates the logic state of each input. The group of inputs is represented by a horizontal row of LEDs. If you need to know whether voltage is present at the field side, use a voltmeter on the terminal screws.

The shaded blocks in [Figure 15-7](#page-155-0) show the limits specified by the IEC. The lines show the maximum and minimum V/I of the inputs in this module. The voltage/current curve in this graph shows that the input module is well within the IEC Type 1 limits.

Figure 15-7 Input Characteristics Compared to IEC Standards

IMPORTANT

Switching devices can sometimes have a leakage current that exceeds the IT_{min} (current allowed when off) of an input module. In order to use such a device, an impedance (typically, a resistor) needs to be used in parallel with the input.

For example, some of the newer proximity switches use two wires instead of three. The third wire was used for a power or ground line. Without the third wire, the switch is easier to install. However, it requires more leakage current in the off state to power its internal circuitry.

As a conservative estimate, use the following formula to calculate an external resistance value. It keeps the input voltage at or below 2.4V when the switching device is in the "off" state.

$$
\frac{2.4 V}{\text{Switch Leakage} - 0.75 mA} \ge R
$$

If the switch leakage specification is ≤ 1.7 mA, then:

$$
\frac{2.4V}{1.7 - 0.75mA} \ge 2.5K\Omega
$$

Use a resistor less than or equal to 2.5 K Ω . Be sure that the wattage is adequate for the resistor when the switching device is in the "on" state remembering that:

$$
P = \frac{V_{ON}^2}{R}
$$

15.4 Specification Table

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16 Block Input/Output Analog Module (4 In 4 Out)

16.1 Introduction

The analog input section is designed to interface the PiC with voltage output devices to monitor such things as pressure, flow, speed, position, or temperature.

This section has four independent analog conversion channels. Each channel converts a unipolar or bipolar analog input voltage or current into a 14- bit digital value. This data is transmitted to the PiCs CPU for processing.

An external current sense resistor can be added for each channel for use with 0 to 20 mA or 4 to 20 mA devices. This analog input section of the module contains no user adjustable potentiometers or hardware switches.

The analog output section has four independent D/A conversion channels. Each channel converts a 16-bit digital word into an analog output signal. The full range of the output signal is -10 V to $+10 \text{ V}$, with a resolution of 1 part in 65,536. This section contains no potentiometers or hardware switches.

Figure 16-1 Block Input/Output Analog Module (4 In 4 Out))

16.2 Connections

All signals to/from the block input/output module must be connected to the screw terminal connectors through shielded twisted pair wires. See the discussion in the Hardware chapter on "Preventing electrical noise in data lines".

There is one shield connection for each pair of inputs and one for each pair of outputs.

All shield connections are interconnected within the module so they are the same point electrically. These pins are internally connected to SPG. The shield at the device end of the cable is not connected.

Figure [Figure 16-2](#page-161-0) shows the assignments for all the screw terminal connections on the module.

Figure 16-2 Connections for the Input/Output Terminals

NC - no connection

When connecting an analog voltage output device to the module, the positive wire of the twisted pair goes to the $+$ screw terminal and the negative wire goes to the - screw terminal. [Figure 16-3](#page-162-0) illustrates these connections for channel two.

Figure 16-3 Voltage Input Connections

When using a 0 to 20 mA or 4 to 20 mA current output device, the positive wire of the twisted pair is connected to the $+$ input and the negative wire is connected to the - input. In addition, an external 250 Ω resistor is connected to the same inputs as illustrated below.

Figure 16-4 Current Input Connections (0 to 20 or 4 to 20 mA)

NOTE: The accuracy of the currrent input can be no more accurate than the accuracy of the 250 Ω resistor used.

An alternative method of connecting a two wire 4 to 20 mA current device is shown in [Figure 16-5.](#page-164-0)

[Figure 16-6](#page-165-0) illustrates an example of wiring an external potentiometer to the module using twisted pair wire.

Figure 16-6 Adding an External Potentiometer

16.2.1 Analog Output Receiving Devices

It was assumed in [Figure 16-2](#page-161-0) that all the receiving device inputs were differential. It is possible (but not recommended) to connect the single ended output from this module to a single-ended input device. [Figure 16-7](#page-166-0) shows the difference between the two types of connections. Note that one wire in the twisted pair is connected to the 0 V terminal on the receiving device. This 0V terminal must be referenced to the SPG through the device's ground connection.

It is recommended that the receiving device have a differential input for best noise immunity.

Figure 16-7 Differential and Single-Ended Receiving Devices

16.2.2 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 16-8](#page-167-0).

Figure 16-8 Pinouts for Communication Connectors

16.2.2.1 LEDs

16.3 Theory of Operation

A 14- bit A/D converter samples each channel sequentially. These values are stored in memory on the module so that any channel value can be read by a PiC CPU while the A/D converter is processing another channel sample.

Each channel has a range of $-10V$ to $+10V$. All inputs are differential and filtered.

The PiC CPU module sends the output module a 16-bit digital word for each channel used. Each digital word is converted to a corresponding voltage within the range of ± 10 V. The voltage is buffered and brought out to a pair of screw terminal connections as a single ended voltage output. However, each output line has series inductance to improve noise immunity.

For safety reasons, all outputs are automatically reset to 0 V when a scan loss condition occurs.

16.4 Specification Table

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17 Block Input J-K Thermocouple Module (8 channel)

17.1 Introduction

The input J-K thermocouple module has independent thermocouple or analog conversion channels which receive signals from J or K type thermocouples or from a voltage source. Each channel converts an analog signal into a 14-bit digital word which is processed by the PiC CPU.

This module requires no hardware adjustments. All adjustments such as Fahrenheit or Celsius scaling and thermocouple ranges are software selectable.

Figure 17-1 Block Input J-K Thermocouple (8 Channel)

17.2 Connections

A screw terminal connector is provided for each input and for the external power supply connection.

The external DC supply that powers the module should have a wire connected from its 0V (COMMON) terminal directly to the single-point ground used for the system rack.

Thermocouple signal levels are very small (1° C is approximately 50 μ V) and, consequently, sensitive to electrical noise. The module inputs are processed to reduce noise sensitivity.

To obtain the best noise immunity, route input cables away from sources of noise such as motors, AC wiring, etc.. Use shielded cables, connecting the shields only at the module.

* TCI = Thermocouple Input

When connecting thermocouples to the module, the white wire of J type (the yellow wire of K type) is connected to the $+$ input and the red wire of J or K type is connected to the - input as shown on the left in [Figure 17-3](#page-174-1). On the right is a shielded thermocouple connection.

Figure 17-3 Thermocouple Connections

When making an analog input connection to $a \pm 100$ mV type signal, shielded twisted pair wire should be used with the shield connected to the SHIELD connectors at the module as shown in [Figure 17-4](#page-174-0).

If the ±100 mV range will be exceeded, external resistors must be added. The resistors should be positioned as close to the Block I/O module as possible.

NOTE: Units are V_{in} in volts and R_1 and R_2 in K ohms.

Select a R_1 value from .5K ohms to 2K ohms. Use the following formula to

calculate the value of R₂:
$$
R_2 = (V_{in} \times 10) \left(\frac{R_1 \times 260}{R_1 + 260}\right)
$$

For example, if the input range will be ± 10 V and R₁ = 1K ohm, then the value of

R₂ would be:
$$
R_2 = (10V \times 10) \left(\frac{1 \times 260}{1 + 260} \right)
$$

$$
R_2 = 99.6K
$$

A 100K ohm resistor could be used for R_2 in this example. It is the closest standard 1% value.

Figure 17-5 Analog Input Connections with External Resistors

17.2.1 Communications Connections

There are two 5-pin communications connectors and four logic LEDs on the top of the block I/O module as shown in [Figure 17-6](#page-176-0).

Figure 17-6 Pinouts for Communication Connectors

17.3 Theory of Operation

The input thermocouple module receives analog signals from thermocouples or analog inputs from other sources. It converts them to a 14 bit (13 bits plus sign bit) digital word for each channel in use. Each channel can be set up individually for three different thermocouple input ranges (see specification table) or for ± 100 mV.

The module provides cold junction compensation. Cold junction compensation corrects for error voltages which occur at the point where the thermocouple wire terminates into the module connector. *Always make the connection into the module with the thermocouple wire to ensure that cold junction compensation is effective.*

All inputs are differential. They are filtered with a 5 ms time constant for noise immunity.

The ± 100 mV input can be used only in applications which do not require a response time faster than 5 ms.

17.4 Thermocouple Precautions

Certain precautions should be taken when working with thermocouples to ensure the integrity of your system.

- **•** Avoid any vibration, bending or other mechanical stress which may strain the thermocouple wire and change its characteristics.
- **•** Use 24 AWG solid or larger for runs less than 30 feet. Use 20 AWG or larger for runs greater than 30 feet. (The maximum thermocouple wire length is 1,000 feet.) Due to an approximate 1 microamp of bias current for open thermocouple detection, resistance of the thermocouple wire will introduce a fixed temperature error (i.e. 1 micro amp $x 45$ ohms = 45 micro volts, which corresponds to approximately 1 degree Celsius)
- **•** Use shielded wire to protect from severe electrical noise.
- **•** Use the thermocouple wire well within its temperature rating.
- **•** Allow 20 minutes of warm up to reach rated accuracy.

17.5 Specification Table

18 5-Axis Integrated Stepper Module

18.1 Introduction

This block I/O module provides the following:

- **•** 5 output stepper motor channels
- **•** 5 input encoder channels
- **•** 5 24V DC inputs

The 5-Axis Integrated Stepper Module (FAISM) contains 5 channels. Each channel can control one stepper motor and receive data from one encoder. The FAISM actually consists of three Block I/O modules contained in one enclosure. Two of the Block I/O modules contain two stepper/encoder channels. The third module contains one stepper/encoder channel.

18.1.1 Output Stepper

- **•** Each stepper channel can control one stepper motor up to 4A peak current. The maximum step rate is one million steps per second.
- **•** Commands and control data are sent to the module, and status and position information are received from the module, via software.
- **•** Status bits include Profile Enabled, Profile Paused, At Velocity, Que Empty, Que Full, Control Word Not Processed, Firmware Version.

18.1.2 Input Encoder

- **•** Each encoder channel can interface to one SSI encoder. Information from each encoder can be read by the application program.
- **•** Some SSI encoders have a "double read" capability that allows the FASIM to inform the application program if the encoder position is valid.
- **•** Status bits include Drive Overcurrent Fault, SSI Double Read Invalid, 24V Status Input (may be used for Encoder Battery Low).

18.1.3 Dimensions

Figure 18-2 Dimensions and Mounting

NOTE: The 2" center-to-center spacing between modules provides the required 1/2" spacing between module cabinets.

18.1.4 LEDs

18.2 Connections

Cage-clamp 2.5 mm connectors are used for the CPU, Motor and Encoder connections. Screw terminal connectors are used for the Power connections.

18.2.1 Pin Assignments

18.2.2 FAISM to Stepper Motor Connections

FAISM to stepper motor connections are illustrated in [Figure 18-3.](#page-185-0)

Figure 18-3 FAISM to Stepper Motor Connections

18.2.3 FAISM Encoder Connections

All signals to the encoder connections must be through shielded twisted pair wires. These wires must be protected against electrical noise because of the speed and/or voltage levels of the signals transmitted through them.

18.2.4 FAISM DC Input Connections

The "24V status" input is intended for use as the Encoder "Battery Low" status input if the encoder is so equipped, however, it can be used as a general purpose DC input if desired. This input is nonisolated. If a nominal 24V DC is applied to this input, the associated status bit will be "on". If a nominal 0V is applied to this input the associated status bit will be "off".

Figure 18-5 Input Power Connections

Note: The 32V AC generated to the FAISM must be isolated and the 24V DC "0V" line must be connected to single point ground. Failure to observe these precautions could result in damage to the FAISM and/or connected devices.

18.3 Theory of Operation

18.3.1 FAISM Theory of Operation

The stepper section of the FAISM module is part of an open loop control system used to control a stepper motor. The diagram in [Figure 18-6](#page-187-0) illustrates one axis being controlled by the FAISM. Digital signals from the FAISM module are converted into fixed increments of motion via the FAISM stepper drive. This allows the stepper motor to move the load accurately and reliably by following the number of input steps.

Figure 18-6 Open Loop Stepper System

The FAISM controls the position, velocity, and acceleration of the stepper motor. The number of pulses generated by the FAISM provides distance information (steps) and the rate of these pulses provides velocity information (steps/sec). The rate of change of the pulse rate provides acceleration/deceleration information (steps/ sec/sec).

Commands (acc/dec rates, maximum velocity, reference position, distance, position, and velocity moves) and control data (E-stop, Cstop, start, pause, continue, modes) are sent to the module and status and position information are received from the module via software. Each channel can have up to 500 commands queued up on the module.

The step rate programmed by you for a velocity command (or calculated by the FAISM during acceleration or deceleration) versus the actual rate output from the FAISM is defined by the following equation:

$$
ActualRate = \frac{10 \times 10^6}{X}
$$

where X is the integer quotient of $\frac{10 \times 10^6}{2}$ *ProgrammedRate* $\frac{10\times10^{10} \text{ m}}{4 \text{ m}}$

The FAISM also contains control bits that set the number of microsteps per full motor steps. These bits are controlled by the application software and are defined in software documentation. Assuming a standard 1.8 degree stepper motor is being used, the steps/revolution can be programmed to various values ranging from 400 to 51,200. The actual motor speed will then depend on the step rate as previously described, and the programmed steps/rev value.

Another factor affecting motor performance is the peak phase current. The peak phase current is programmable using control bits in the FAISM, as described in software documentation. Although it is beyond the scope of this document, it is the user's responsibility to set the peak phase current to the application's requirements within the motor's capabilities.

One last point to consider is the energy used by the stepper motor when the motor is not rotating. The peak "at rest" current is also set by the application using control bits in the FAISM as described in software documentation. The "at rest" current should be set high enough to prevent unwanted motion, but as low as possible to prevent unnecessary heat generation which shortens motor life.

18.3.2 FAISM Encoder Theory of Operation

The FAISM is designed to interface to 24 bit absolute multi-turn encoders that contain an SSI interface. Furthermore, if encoder power is to be obtained from the FAISM's encoder connector, the encoder must accept 24V DC (nominal) as its power source.

The encoder/FAISM SSI interface is an industry standard and will not be discussed in detail in this document. However, the pertinent details of the FAISM's implementation of the SSI interface will be presented.

The FAISM generates a 250kHz clock that is sent to the encoder. 51 clock pulses are generated; the clock line remains idle for 50µs and the process is repeated. The following describes the data expected by the FAISM on each rising edge of the clock:

When the application software reads the encoder position from the FAISM, it always reads bits 2 through 25. Bits 28-51 are used internally by the FAISM, and are not available to the application software. When using SSI encoders that have the "Double Read" feature, bits 2-25 should always equal bits 28-51. If they are not equal, there has been an error in the transmission of data from the encoder to the FAISM. Every time the application software reads the encoder position from the FAISM, the FAISM compares bits 2- 25 to bits 28-51, and if they are equal, sets the "Double Read Valid" flag which can be read by the application. If the SSI encoder connected supports the Double Read function, then this flag has meaning, and if this flag is ever false when not read, the last encoder position read should be ignored. If the SSI encoder connected does not support the Double Read function, the "Double Read Valid" flag should be ignored.

18.3.3 DC Input Theory of Operation

Each input is guaranteed "on" at 15 to 30 VDC and guaranteed "off" at 0 to 5 VDC. Its on/off state is converted to a corresponding logic 1 or 0. This logic state is transmitted through the communication interface to the CPU module, where the processor uses it as data in the ladder program. The logic side of the input is not optically isolated from the field side.

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